

General Curvilinear Coordinates

Let the position of a point P in space is completely described by

$$P(u_1, u_2, u_3), \text{ where}$$

$$u_1 = \text{constant} = C_1$$

$$u_2 = \text{constant} = C_2$$

$$u_3 = \text{constant} = C_3$$

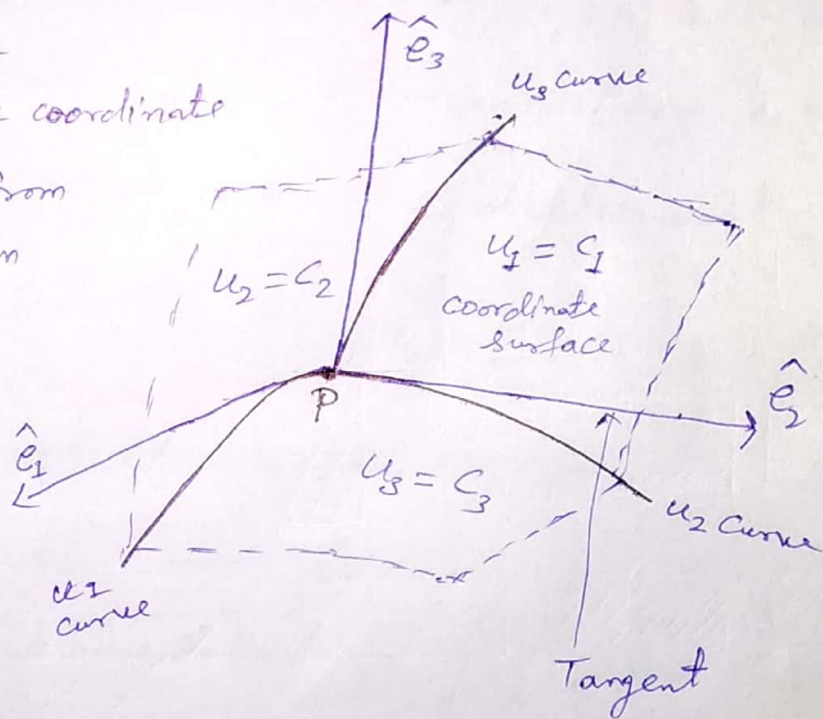
u_1, u_2, u_3 are the three surfaces ~~where~~ which intersect at P

These surfaces are called coordinate surfaces

The three curves of intersection are called coordinate lines.

Tangents to the coordinate lines at P are called coordinate axes.

~~But~~ * If the relative orientation of the coordinate surface changes from point to point, then (u_1, u_2, u_3) are called ~~general coordinate~~ ~~general curvilinear~~ coordinates.



* If the three surfaces $u_1 = C_1, u_2 = C_2, u_3 = C_3$ are mutually perpendicular, then (u_1, u_2, u_3) are called orthogonal curvilinear coordinates.

Let us consider that ~~rectangular~~ coordinates (x, y, z) of any point are expressed as functions of (u_1, u_2, u_3)

$$\left. \begin{aligned} x &= f_1(u_1, u_2, u_3) \\ y &= f_2(u_1, u_2, u_3) \\ z &= f_3(u_1, u_2, u_3) \end{aligned} \right\} \text{--- (1)}$$

and above equations can be solved for u_1, u_2, u_3 in terms of x, y, z .

$$\left. \begin{aligned} u_1 &= F_1(x, y, z) \\ u_2 &= F_2(x, y, z) \\ u_3 &= F_3(x, y, z) \end{aligned} \right\} \text{--- (2)}$$

Arc Length & volume Element' —

Next, we consider that $\vec{r} = x\hat{i} + y\hat{j} + z\hat{k}$ be the position vector of a point P. Then we can write (from Eqⁿ 1)

$\vec{r} = \vec{r}(u_1, u_2, u_3)$; Element of displacement is given by

$$\begin{aligned} d\vec{r} &= \frac{\partial \vec{r}}{\partial u_1} du_1 + \frac{\partial \vec{r}}{\partial u_2} du_2 + \frac{\partial \vec{r}}{\partial u_3} du_3 = \sum_i \frac{\partial \vec{r}}{\partial u_i} du_i \\ &= \cancel{h_1 \hat{e}_1 du_1} + \cancel{h_2 \hat{e}_2 du_2} + \cancel{h_3 \hat{e}_3 du_3} \\ &\equiv d\vec{s} \text{ --- (3)} \end{aligned}$$

where we have defined $h_1 = \left| \frac{\partial \vec{r}}{\partial u_1} \right|$ — (4)

$\hat{e}_1 = \frac{\frac{\partial \vec{r}}{\partial u_1}}{\left| \frac{\partial \vec{r}}{\partial u_1} \right|}$ — (5)

h_1, h_2, h_3 are called scale factors

Further, square of the length of displacement $d\vec{s}$ is obtained as.

$$ds^2 = d\vec{r} \cdot d\vec{r} = \sum_{i=1}^3 \sum_{j=1}^3 \frac{\partial \vec{r}}{\partial u_i} \cdot \frac{\partial \vec{r}}{\partial u_j} du_i du_j$$

or $ds^2 = \sum_{i=1}^3 \sum_{j=1}^3 \vec{a}_i \cdot \vec{a}_j du_i du_j$ (we have replaced $\vec{a}_i = \frac{\partial \vec{r}}{\partial u_i}, \vec{a}_j = \frac{\partial \vec{r}}{\partial u_j}$)

$ds^2 = \sum_{i=1}^3 \sum_{j=1}^3 g_{ij} du_i du_j$ (4) ← general case

where we have defined $g_{ij} = \vec{a}_i \cdot \vec{a}_j$.

Note that g_{ij} is symmetric under exchange of i, j .

g_{ij} — called as metric coefficients.

Orthogonal curvilinear coordinates:

orthogonal condition is $\vec{a}_i \cdot \vec{a}_j = 0$, where $i \neq j$.

Now ds^2 is given by-

$ds^2 = g_{11}(du_1)^2 + g_{22}(du_2)^2 + g_{33}(du_3)^2$ (5)

↑ orthogonal case

It is to be noted that $du_2 = 0 = du_3$ when the element of length ds is along u_1 . Thus, we write

$$ds_1 = \sqrt{g_{11}} du_1 = h_1 du_1$$

$$ds_2 = \sqrt{g_{22}} du_2 = h_2 du_2$$

$$ds_3 = \sqrt{g_{33}} du_3 = h_3 du_3$$

Here, h_1, h_2, h_3 are the defined by $h_1 = \sqrt{g_{11}}, h_2 = \sqrt{g_{22}}, h_3 = \sqrt{g_{33}}$ and are called scale factors.

Scale factors - h_1, h_2, h_3 .

$$h_1 = \left| \frac{\partial \vec{r}}{\partial u_1} \right|, \quad h_2 = \left| \frac{\partial \vec{r}}{\partial u_2} \right|, \quad h_3 = \left| \frac{\partial \vec{r}}{\partial u_3} \right|$$

Note: - For Cartesian coordinates, the metric coefficients $g_{11} = g_{22} = g_{33} = 1$.